

LECTURE 22

Approximation Algorithms

* Vertex Cover ✓

* Vertex Cover via LP ✓

* Metric TSP ✓

Coping with Intractability (NP-hardness)

→ Learn more about input

→ Parameterize differently

→ Heuristics

⋮

→ "Approximation Algorithms"

APPROXIMATION ALGORITHM

Def: For a minimisation problem P , ($\alpha > 1$)

an algorithm is an α -approximation algorithm

if \forall input I from P

$$\text{ALG-OUTPUT}(I) \leq \boxed{\alpha} \cdot \text{OPT}(I)$$

[Maximisation problem ($\alpha < 1$)

$$\text{ALG-OUTPUT}(I) \geq \alpha \cdot \text{OPT}(I)$$

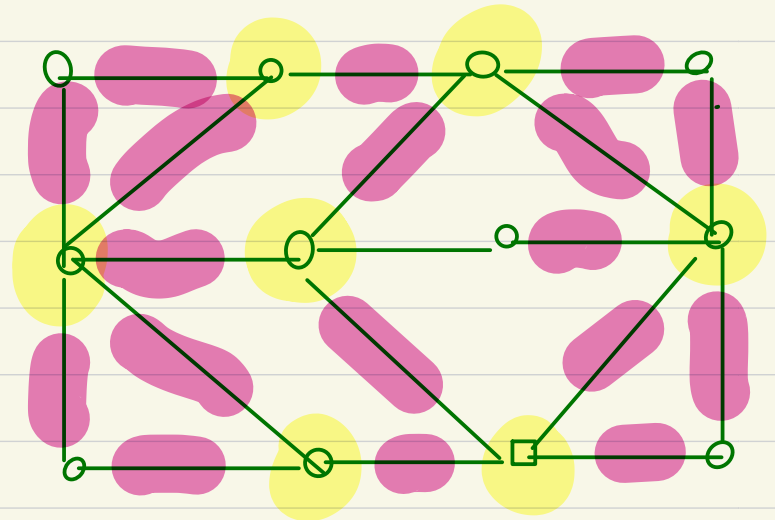
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MINIMUM • VERTEX COVER

INPUT: Graph $G = (V, E)$

SOL: A vertex cover $S \subseteq V$
of smallest size

S cover all the edges
||
at least one of endpoints $\in S$



$G = (V, E)$

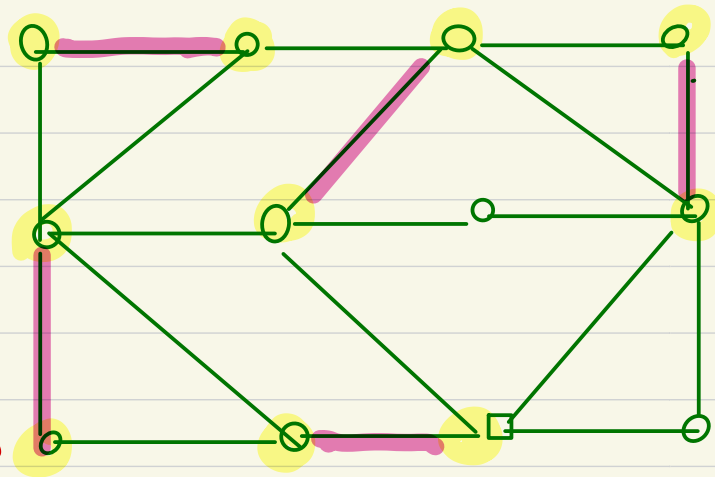
$S = \{ \text{set of } \bullet \text{ vertices} \}$

ALGORITHM

- Pick a maximal matching M

matching to which one can
add NO more edges

Keep picking edges until you can't.



$$\boxed{\text{OPT}(VC) \geq 5}$$

- $S = \{ \text{both endpoints of each edge in } M \}$

$$\text{Output } |S| = 2 \cdot |M| \stackrel{\text{(FACT 1)}}{\leq} 2 \cdot |\text{OPTIMAL VERTEX COVER}|$$

S is a vertex cover

Proof: Suppose not. $(u,v) \in E$

(u,v) not covered by S

\Rightarrow can add (u,v) to M , M not maximal!

FACT 1 OPTIMAL VERTEX COVER

\geq |Maximal Matching M |

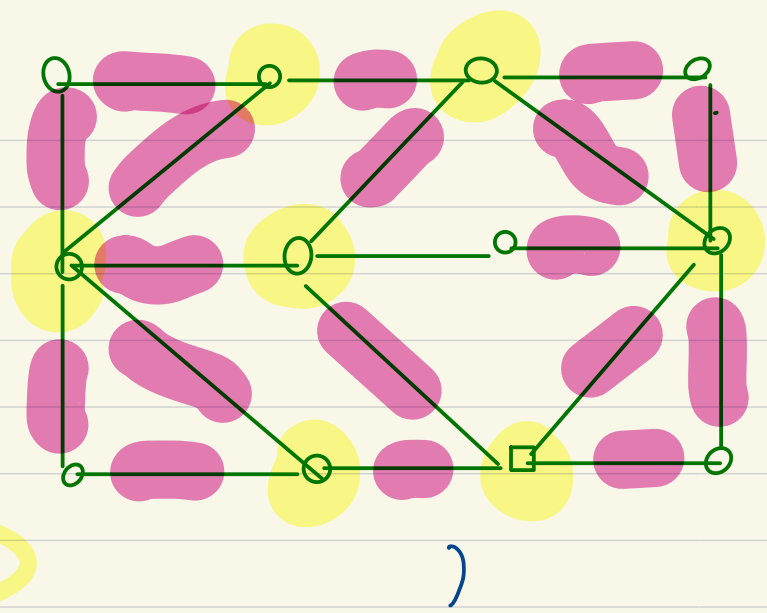
Proof: Need 1 vertex to cover each edge of M .

LP ALGORITHM

- Write a LP for vertex Cover

Variable x_i for vertex i

$$x_i = \begin{cases} 1 & \text{if } i \in \text{Optimal Vertex Cover} \\ 0 & \text{otherwise} \end{cases}$$



Constraints:

$$x_i + x_j \geq 1 \quad \forall \text{ } i-j \in E$$

$$0 \leq x_i \leq 1$$

Objective:

$$\text{Minimize } \sum_{i=1}^n x_i$$

optimal vertex cover
is a solution to LP.

But there are also
fractional solutions!

- Solve to get $\{x_i^*; i=1..n\}$ ← optimal solution.

- Claim 0: $LP\text{-OPT}() \leq |\text{OPTIMAL VERTEX COVER}|$

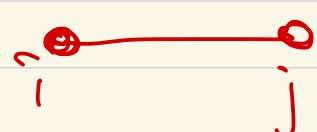
ROUNDING ALGO:

- Optimal LP solution $\{x_i^* \mid i = 1 \dots n\}$

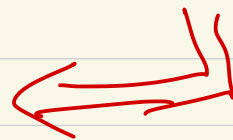
- $\left. \begin{array}{l} x_i^* \geq \frac{1}{2} \\ x_i^* < \frac{1}{2} \end{array} \right\} \rightarrow \text{include in } S$
 $\left. \begin{array}{l} x_i^* \geq \frac{1}{2} \\ x_i^* < \frac{1}{2} \end{array} \right\} \rightarrow \text{do not include in } S$

Output S .

Claim 1: S is a vertex cover

Proof:  $\rightarrow x_i^* + x_j^* \geq 1 \Rightarrow$ at least one of $x_i^*, x_j^* \geq \frac{1}{2}$

$i \in S$
or $j \in S$



Claim 2: $|S| \leq 2 \cdot (\text{LP-OPT} = \sum x_i^*)$

Proof: Recall:

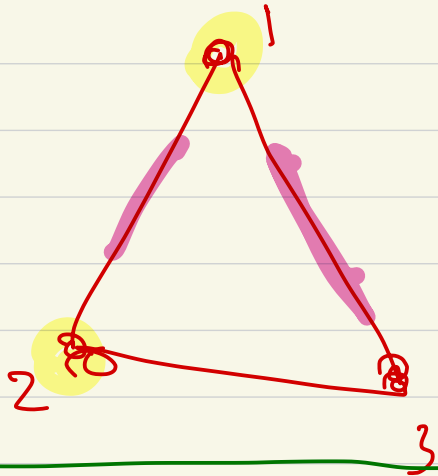
$\left. \begin{array}{l} x_i^* \geq \frac{1}{2} \\ x_i^* < \frac{1}{2} \end{array} \right\} \rightarrow \text{include in } S$
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$\forall i \in S \Rightarrow$ Algorithm pays 1 unit

\Rightarrow LP pays $x_i^* \geq \frac{1}{2}$

\Rightarrow Total Cost of Algorithm $= |S| \leq 2 \cdot \text{LP-OPT}$.

$\leq 2 \cdot (\text{OPTIMAL VERTEX COVER})$



$$\left. \begin{aligned} x_1 + x_2 &\geq 1 \\ x_2 + x_3 &\geq 1 \\ x_3 + x_1 &\geq 1 \\ 0 &\leq x_1, x_2, x_3 \leq 1 \end{aligned} \right\}$$

$$\boxed{\text{LP-OPT} = \frac{1}{2} + \frac{1}{2} + \frac{1}{2} = \frac{3}{2}} \quad x_1 = x_2 = x_3 = \frac{1}{2}$$

$$\text{OPTIMAL VERTEX COVER} = |\{1, 2\}| = 2$$

$$\text{ALG OUTPUT} = |\{1, 2, 3\}| = 3$$

$$\text{LP-OPT} = \frac{3}{2} \leq \text{OPTIMAL VERTEX COVER} = 2$$

(METRIC) TRAVELLING SALESMAN PROBLEM

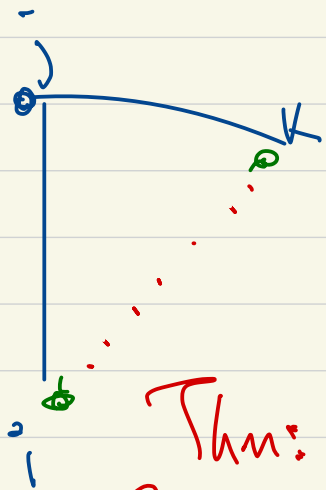
INPUT: n points with distance $\{d_{ij}\}$
 $\forall i, j \in V$

SOL: Minimum cost tour that visits every
node exactly once.

METRIC ASSUMPTION: (TRIANGLE INEQUALITY)

$$d_{ij} + d_{jk} \geq d_{ik} \quad \forall i, j, k$$

[Direct routes are shortest]

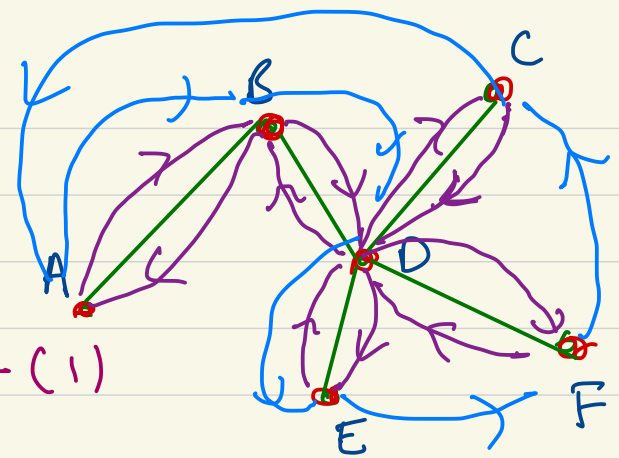


Thm:
GENERAL TSP is hard to approximate to
any factor

ALG:

1) Find the MST T

$$\text{cost}(T) \leq \text{cost}(\text{OPTIMAL TSP TOUR}) \quad \text{--- (1)}$$



2) Depth first traversal of T starting at A

$A \rightarrow B \rightarrow D \rightarrow E \rightarrow D \rightarrow F \rightarrow D \rightarrow C \rightarrow D \rightarrow B \rightarrow A$

$$\text{cost}(\text{DFS Traversal}) = 2 \cdot \text{Cost}(\text{Tree } T) \quad \text{--- (2)}$$

3) Skip all repeated vertices in the traversal

$A \rightarrow B \rightarrow D \rightarrow E \rightarrow F \rightarrow C \rightarrow A$ (Output the tour)

$$\text{Cost}(\text{TSP Tour}_{\text{output}}) \leq \text{Cost}(\text{DFS Traversal}) \quad \text{--- (3)}$$

$$\text{Cost (ALG output)} \leq 2 \cdot \text{Cost (OPTIMAL TSP TOUR)}$$