

Dynamic Programming II

Solving a problem
by identifying a collection of subproblems
and solving them smallest to largest

Last Time:

1. Fibonacci
2. Shortest paths in DAGs
3. Longest increasing subsequences
4. Edit distance

This time: More problems

DP design steps

1. Identifying subproblems ($F_1, \dots, F_n$)
2. Compute recurrence ($F_n = F_{n-1} + F_{n-2}$)
3. Design algorithm (bottom-up Fib)

Knapsack

Input: total weight W
 n items with weights $w_1, \dots, w_n$ (all integers)
and values $v_1, \dots, v_n$

Output: Most valuable combination of items
✓ total weight $\leq W$

Two variants: with repetition v. without repetition

$$W = 10$$

Item	Weight	Value
1	6	\$30
2	3	\$14
3	4	\$16
4	2	\$9

With replacement

$$(\text{item 1}) + 2 \cdot (\text{item 4}) = \$48$$

Without replacement

$$(\text{item 1}) + (\text{item 3}) = \$46$$

Knapsack with replacement / repetition

1. Identify subproblems

best knapsack of weight W

$$\underbrace{i_1 \ i_2 \ \dots \ i_{k-1}}_{\text{best knapsack with weight } \leq W - w_i} \quad \underbrace{i_k = i}_{w_i}$$

$K(C) = \max$ value achievable w/ total weight $\leq C$

2. Recurrence?

$$K(C) = \max_{i: w_i \leq C} \{ v_i + K(C - w_i) \}$$

3. Algorithm

$$K(0) = 0$$

for $C = 1$ to W

$$K(C) = \max_{i: w_i \leq C} \{ v_i + K(C - w_i) \}$$

return $K(W)$

Runtime: $O(nW)$



Knapsack without repetition

1. Identity subproblems $K(C) = \max$ value achievable w/ weight $\leq C$???

$$\underbrace{i_1 \ i_2 \ \dots \ i_{k-1}}_{\substack{\text{best knapsack} \\ \text{w/ weight } \leq C - w_i \\ \text{not including } i}} \ \underbrace{i_k = i}_{w_i}$$

doesn't work!

$K(C, j) = \max$ value achievable w/ total weight $\leq C$
only using items $1, \dots, j$

2. Recurrence?

$$\text{Opt } K(C, j) = \begin{array}{|c|c|c|c|c|} \hline \text{Yes} & \text{No} & & \text{Yes} & \\ \hline 1 & 2 & \dots & j-1 & j \\ \hline \end{array} \begin{array}{l} \text{Yes/No} \\ \text{Opt } K(C - w_j, j-1), K(C, j-1) \end{array}$$

$$K(C, j) = \max \{ v_j + K(C - w_j, j-1), K(C, j-1) \}$$

$$\text{Base case: } K(0, j) = 0, \quad K(C, 0) = 0$$

3. Algorithm

Initialize all $K(0, j)$ and $K(c, 0)$ to 0

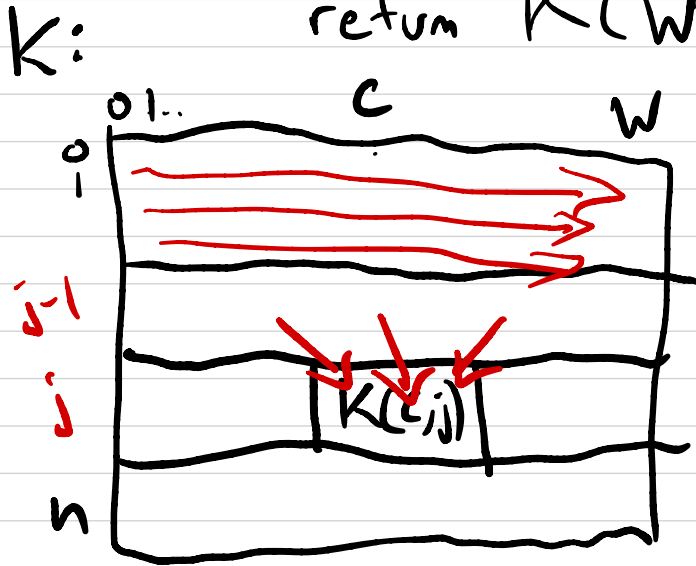
for $j = 1$ to n

for $c = 1$ to w

if $w_j > c$: $K(c, j) = K(c, j-1)$

else $K(c, j) = \max \{ v_j + K(c - w_j, j-1), K(c, j-1) \}$

return $K(w, n)$



Runtime: # subproblems = $O(nw)$

time per subproblem = $O(1)$

total: $O(nw)$

Space: ~~$O(nw)$~~

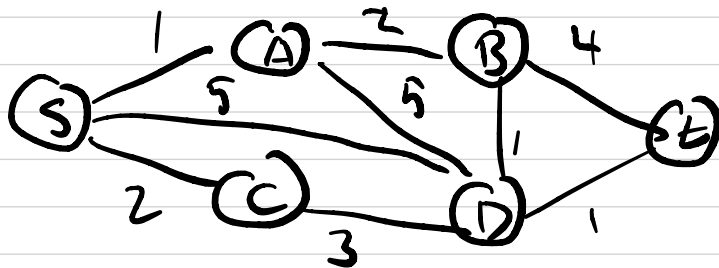
$O(w)$

Shortest path

(positive or negative)

Input: directed $G=(V,E)$, lengths for each edge $l(u,v)$

Output: Length of shortest $s \rightarrow t$ path **only using k edges**



Shortest $s \rightarrow t$ path:

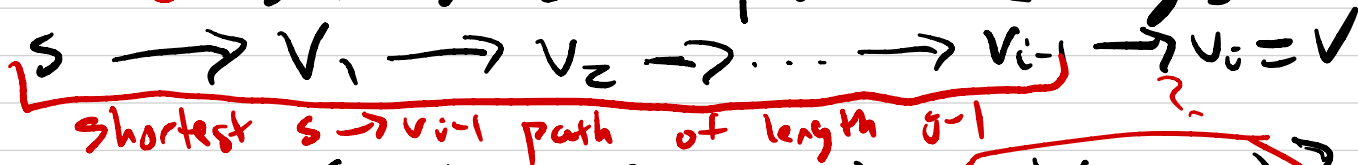
length 5

shortest $s \rightarrow t$ path w/ $k=2$

length 6

1. Subproblems? $\text{dist}(v, i) = \text{length of shortest } s \rightarrow v \text{ path using } \leq i \text{ edges}$

2. Recurrence? Shortest $s \rightarrow v$ path w/ $\leq i$ edges



$$\text{dist}(v, i) = \min_{u: (u,v) \in E} \{ \text{dist}(u, i-1) + l(u,v), \text{dist}(v, i-1) \}$$

3. Algorithm

$$n = |V|, m = |E|$$

Runtime:

$$O(k \cdot n + km)$$

Shortest path:

set $k = n - 1$

Initialize all $\text{dist}(v, 0) = \infty$
 $\text{dist}(s, 0) = 0$

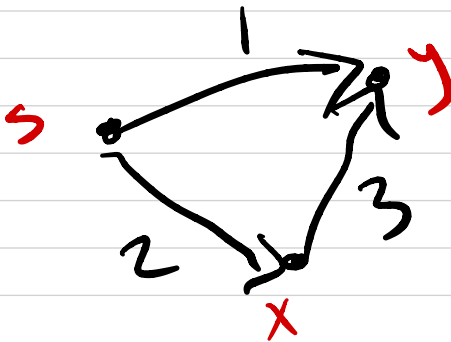
for $i = 1, \dots, k$

for each $v \in V$

$$\text{dist}(v, i) = \min_{u: (u, v) \in E}$$

$$\left\{ \begin{array}{l} \text{dist}(u, i-1) + l(u, v), \\ \text{dist}(v, i-1) \end{array} \right\}$$

return $\text{dist}(t, k)$

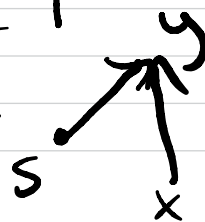


$$\text{dist}(s, 0) = 0$$

$$\text{dist}(x, 1) = 2$$

$$\text{dist}(y, 1) = 1$$

$$\text{dist}(y, 2) =$$



$$\begin{aligned} &\text{dist}(s, 1) \\ &+ l(s, y) \\ &= 1 \end{aligned}$$

$$\begin{aligned} &\text{dist}(x, 1) \\ &+ l(x, y) = 5 \end{aligned}$$

All pairs shortest paths (APSP)

Input: $G=(V,E)$, lengths $\ell(u,v)$ for each edge

Output: $\forall u,v \in V$, $\text{dist}(u,v)$ = length of shortest $u \rightarrow v$ path

Idea 1: use Bellman-Ford for each $s \in V$

$$O(n) \cdot \underbrace{O(n(n+m))}_{\approx O(nm)} \approx O(n^2m)$$

Idea 2: use DP

we'll prove $O(n^3)$

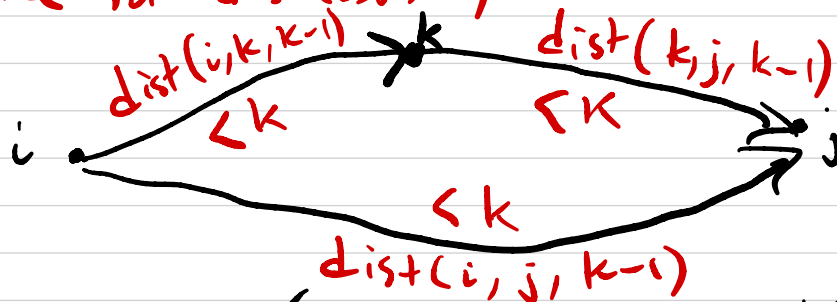
1. Subproblems? Suppose $V = \{1, \dots, n\}$



$\text{dist}(i, j, k)$ = length of shortest $i \rightarrow j$ path
where intermediate vertices are in $1, \dots, k$

$$\text{dist}(i, j, 0) = \ell(i, j)$$

2. Recurrence for $\text{dist}(i, j, k)$



$$\text{dist}(i, j, k) = \min \left\{ \text{dist}(i, j, k-1), \text{dist}(i, k, k-1) + \text{dist}(k, j, k-1) \right\}$$

Algorithm

For all $(i, j) \in E$ $\text{dist}(i, j) = l(i, j)$ (∞ if not edge)

for $k = 1 \dots n$

for $i = 1 \dots n$

for $j = 1 \dots n$

$$\text{dist}(i, j, k) = \min \left\{ \text{dist}(i, k, k-1) + \text{dist}(k, j, k-1), \text{dist}(i, j, k-1) \right\}$$

Runtime: $O(n^3)$ time

Fun fact: runtime of best APSP alg: $O\left(\frac{n^3}{\sqrt{\log(n)}}\right)$