

Greedy Algorithms (continued)

Last Time

- The student's Problem.
- MST
- The Cut Property
- Kruskal's Algorithm

Today

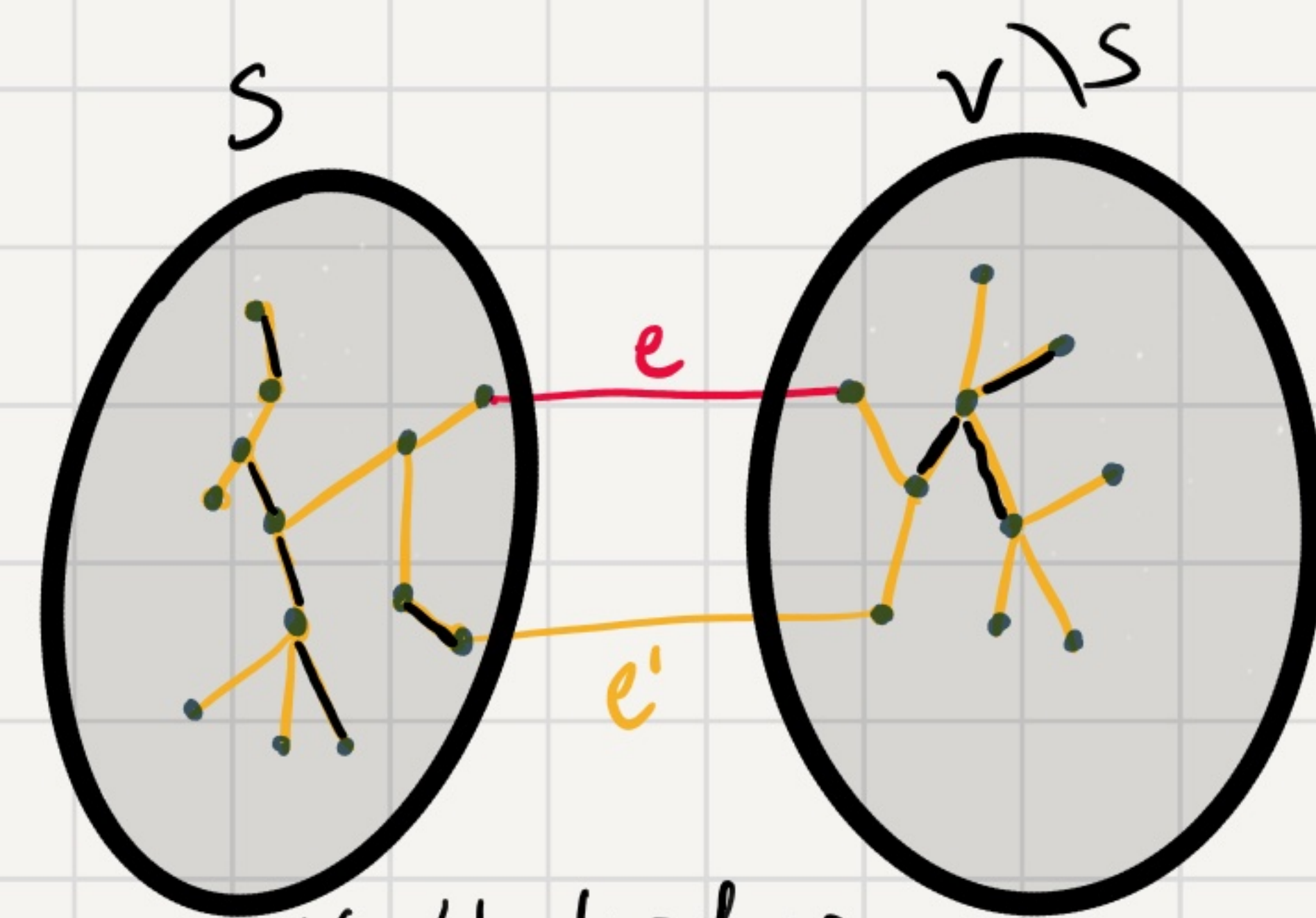
- Finish Kruskal.
- Prim's Algorithm.
- Compression - Huffman Coding.
- Set Cover.

Recap:

MST: Given an undirected graph $G=(V,E)$ with weights $w: E \rightarrow \mathbb{N}$, find a tree T that connects all vertices in V and minimizes $\sum_{e \in E(T)} w(e)$.

"The Cut Property":

- The cheapest edge crossing a cut $(S, V \setminus S)$ appears in some MST.
- More refined: Let $X \subseteq E$ and an MST T such that $X \subseteq E(T)$. Suppose that X doesn't cross a cut $(S, V \setminus S)$. If e is the cheapest edge crossing $(S, V \setminus S)$ then $X \cup \{e\}$ is contained in some MST T' .



X - black edges
 T - orange edges
 $T' = T \cup \{e\} \setminus \{e'\}$

Meta Algorithm

- $X \leftarrow \emptyset$
- For $i=1, \dots, |V|-1$:
 - Find a cut $(S, V \setminus S)$ s.t. X doesn't cross it.
 - Add cheapest edge in the cut to X .

Kruskal(G, w):

1. $X \leftarrow \emptyset$,
 2. Sort edges by their weight.
2.1 For every $v \in V$ $\text{makeset}(v)$.
3. For all edges $e \in E$, ordered by weight:
If adding e to X creates a cycle, then skip
↳ Else, $X \leftarrow X \cup \{e\}$.
 $\text{union}(u, v)$.
- $O(|E| \cdot \log |E|)$.
 $\equiv \text{find}(u) = \text{find}(v)$

Last Time: We saw the PoC for Kruskal, based on the Cut Property.

Implementation / Runtime?

Naive Implementation
 $O(|E| \log |E| + |E| |V|)$.

Runtime:

n	makesets	$O(1)$
m	finds	$O(\log v)$
$n-1$	unions	$O(\log v)$

$\Rightarrow$ Total runtime:
 $O(|E| \log |E|)$.

Recall

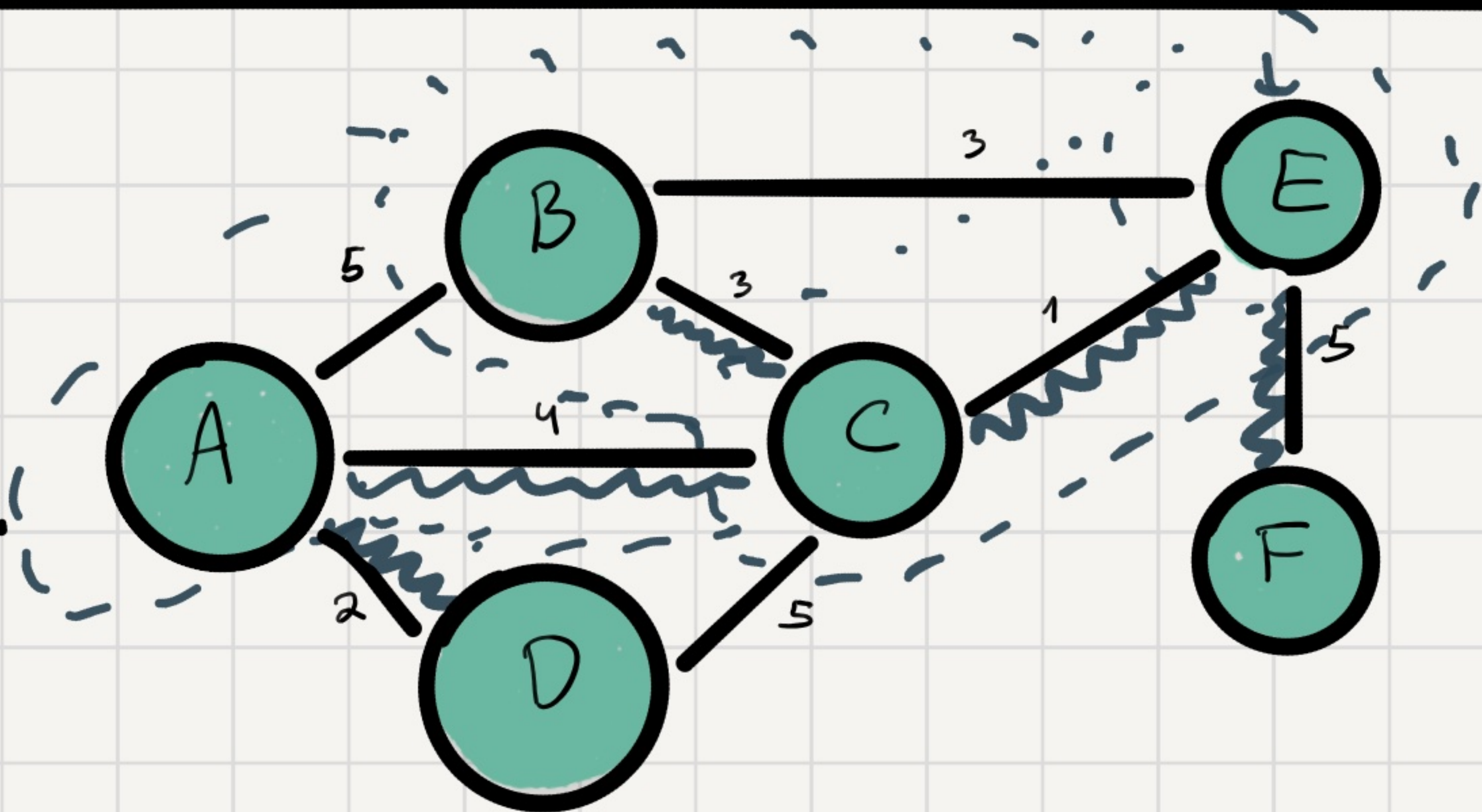
Meta Algorithm

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Prim's Algorithm:

Idea: At each point in time, X would be a subtree.

- At each step, pick the minimal edge between $S = \{v: X \text{ touches } v\}$ and its complement.



- How to implement? Similar to Dijkstra's Alg.
 - Maintain $\forall v \notin S$
 - $\text{prev}(v) = \arg \min_{u \in S} w(u, v).$
 - $\text{cost}(v) = \min_{u \in S} w(u, v).$
 - Pick $v \notin S$ with smallest cost.
 - add $(v, \text{prev}(v))$ to X .

Data Compression

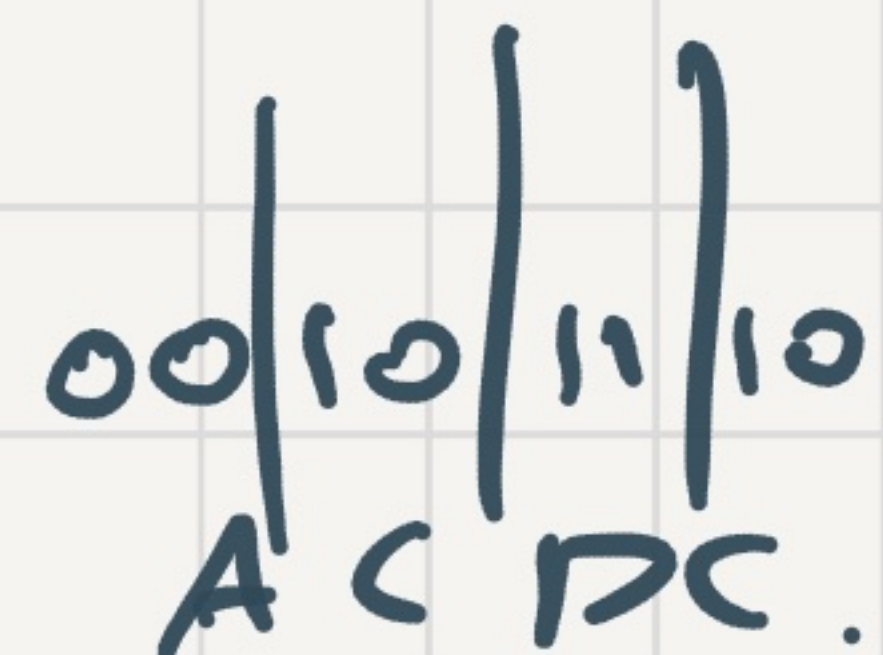
We have an alphabet of 32 characters & frequencies $f_1, \dots, f_{32}$.
Say we have a text with N characters and we want to encode it as efficiently as possible in binary.

Naive: Every character $\rightarrow$ 5 bits

Overall: SN 6:15

Example:

<u>Freq</u>	<u>Symbol</u>	<u>Encoding</u>	<u>Cost</u>
0.4	A	00	$0.4N \cdot 2$
0.3	B	01	$0.3N \cdot 2$
0.2	C	10	$0.2N \cdot 2$
0.1	D	11	$0.1N \cdot 2$
	1 1 1		<u>$2N$</u>

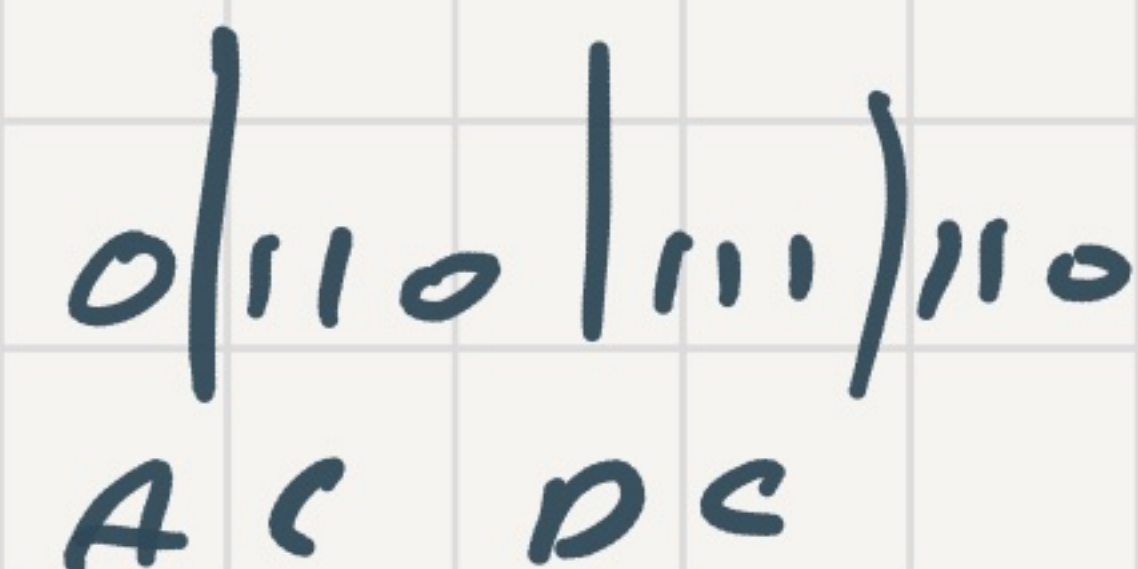


Encoding 2



Encoding 3

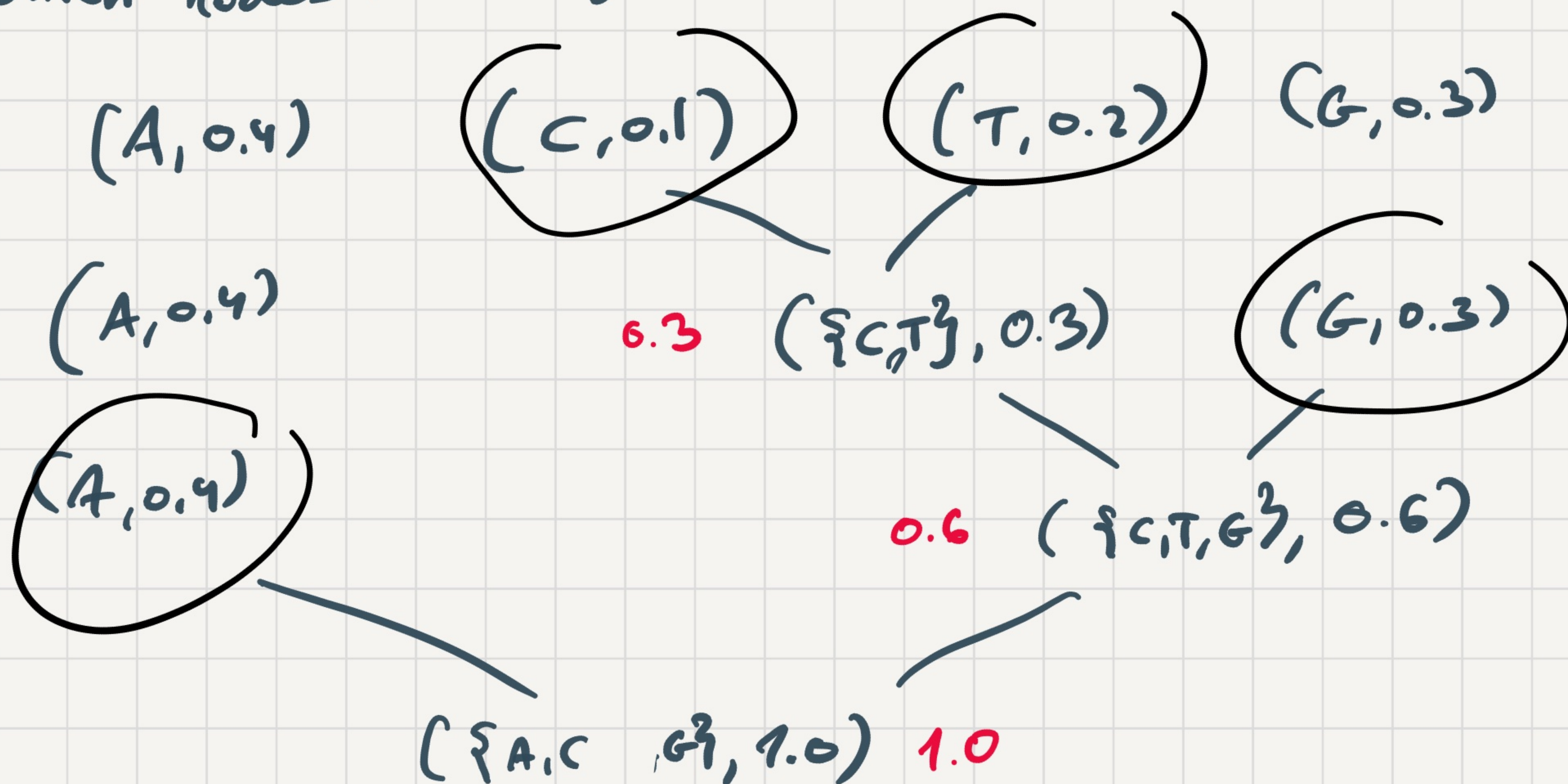
<u>Encoding 3</u>	<u>cost</u>
0	$0.4N \cdot 1$
10	$0.3N \cdot 2$
110	$0.2N \cdot 3$
111	$0.1N \cdot 3$
	$1.9N!$



Prefix Free Codes & Trees

Greedy: which nodes to merge first.

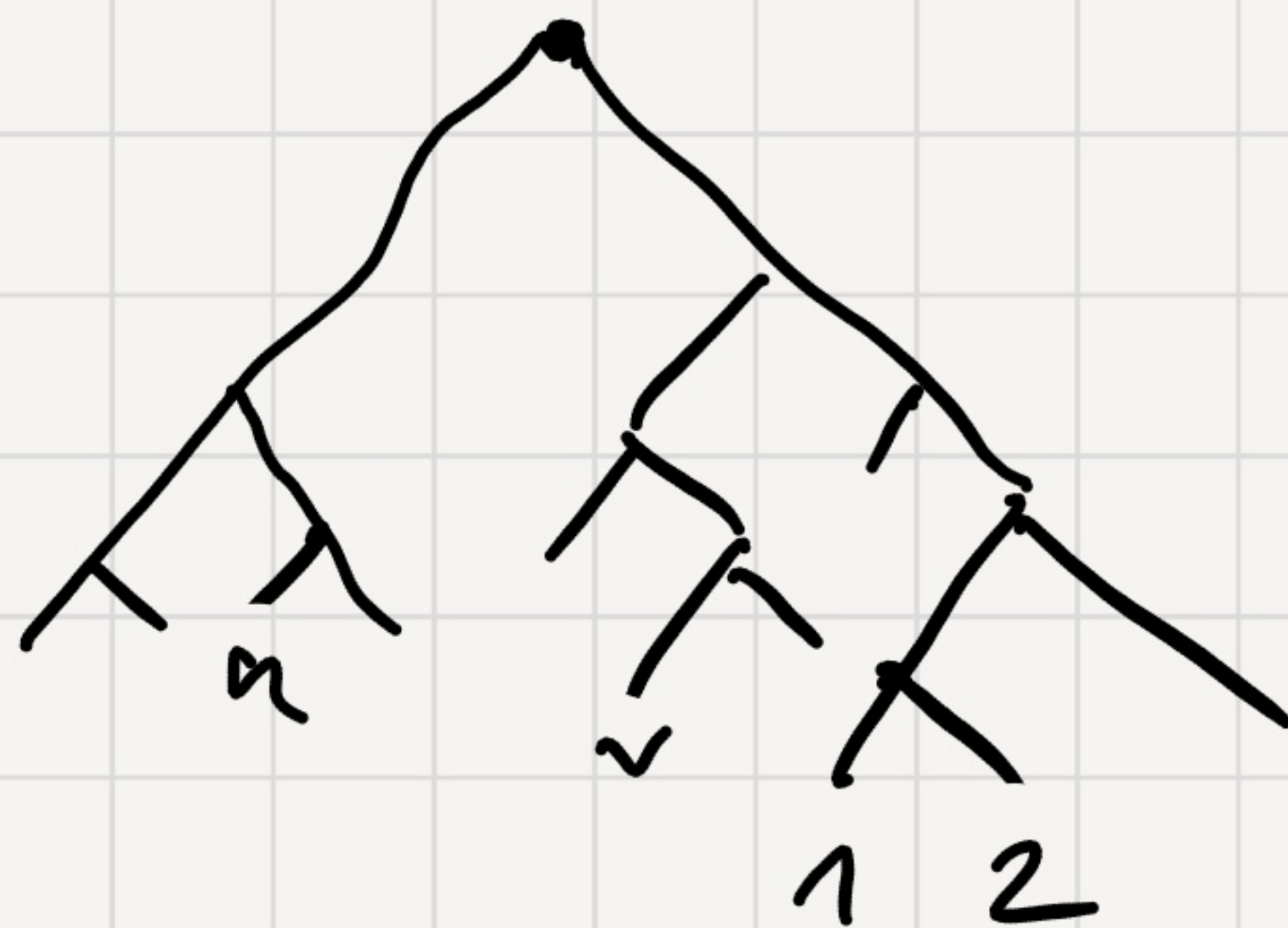
Example:



Huffman: There's an optimal tree where the two lowest freq are siblings.

Proof:

WLOG
an optimal tree
is a
full-binary
tree.



$$f_1 \leq f_2 \leq f_3 \leq \dots \leq f_n$$

$\left. \begin{array}{l} \text{swap}(1, u) \\ \text{swap}(2, v) \end{array} \right\}$ either improves
 value
 or maintains
 the same value.

Claim: Huffman's Strategy gives an optimal prefix-free tree.

Proof: By induction on n .

Base case: $n=1, n=2$ ✓

Induction step:

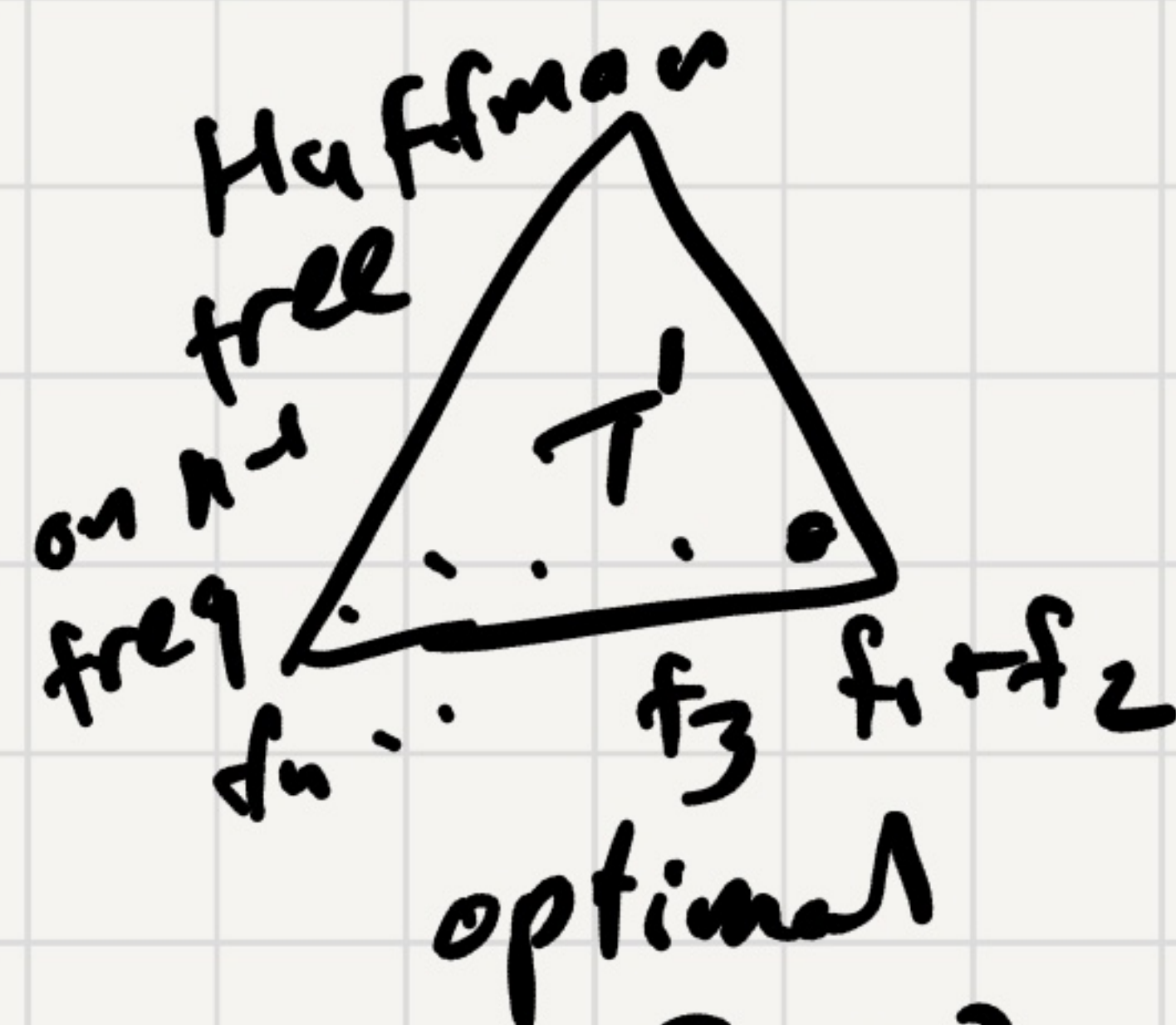
Let T be an optimal tree s.t.

f_1 & f_2 are siblings.

(Assuming $f_1 \leq f_2 \leq f_3 \dots$)

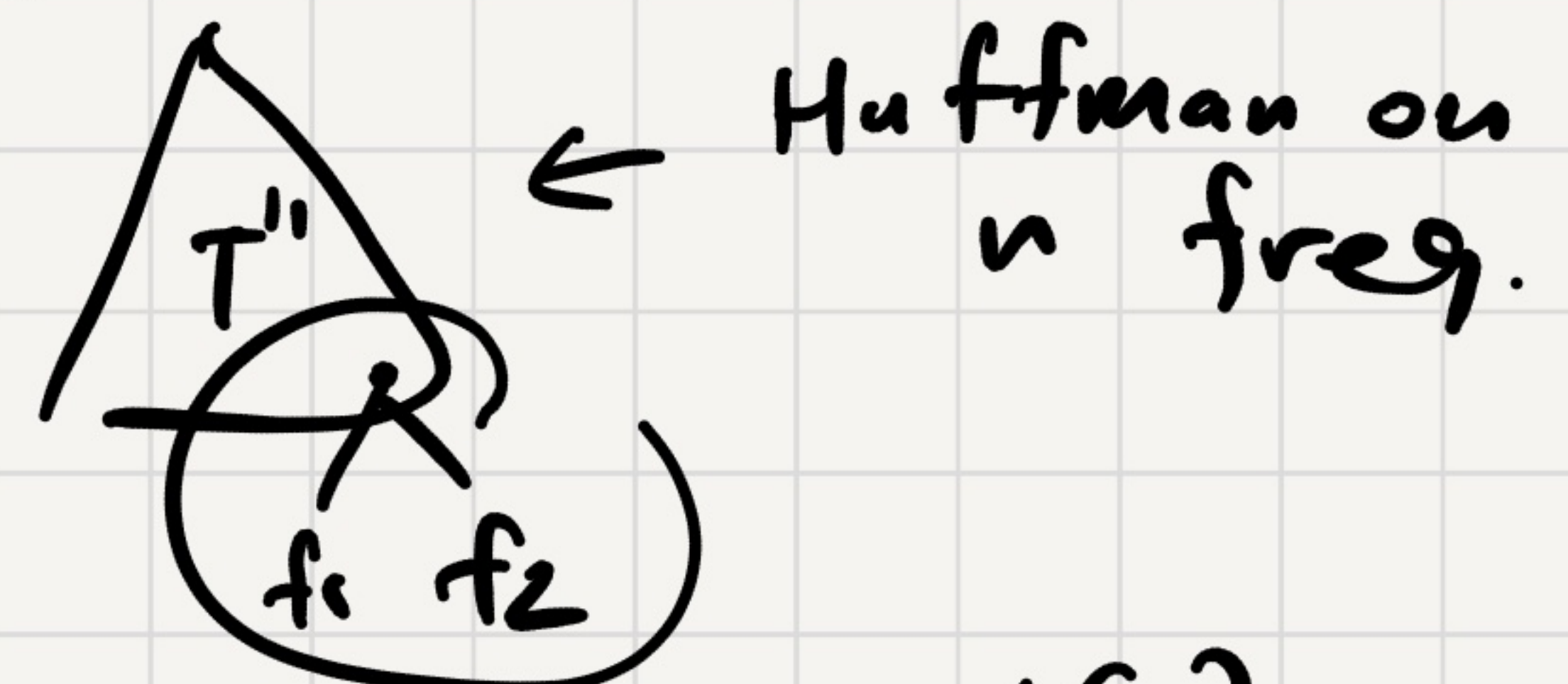
Huffman merge f_1 & f_2
and then solves recursively on

$f_1 + f_2, f_3, \dots, f_n$.

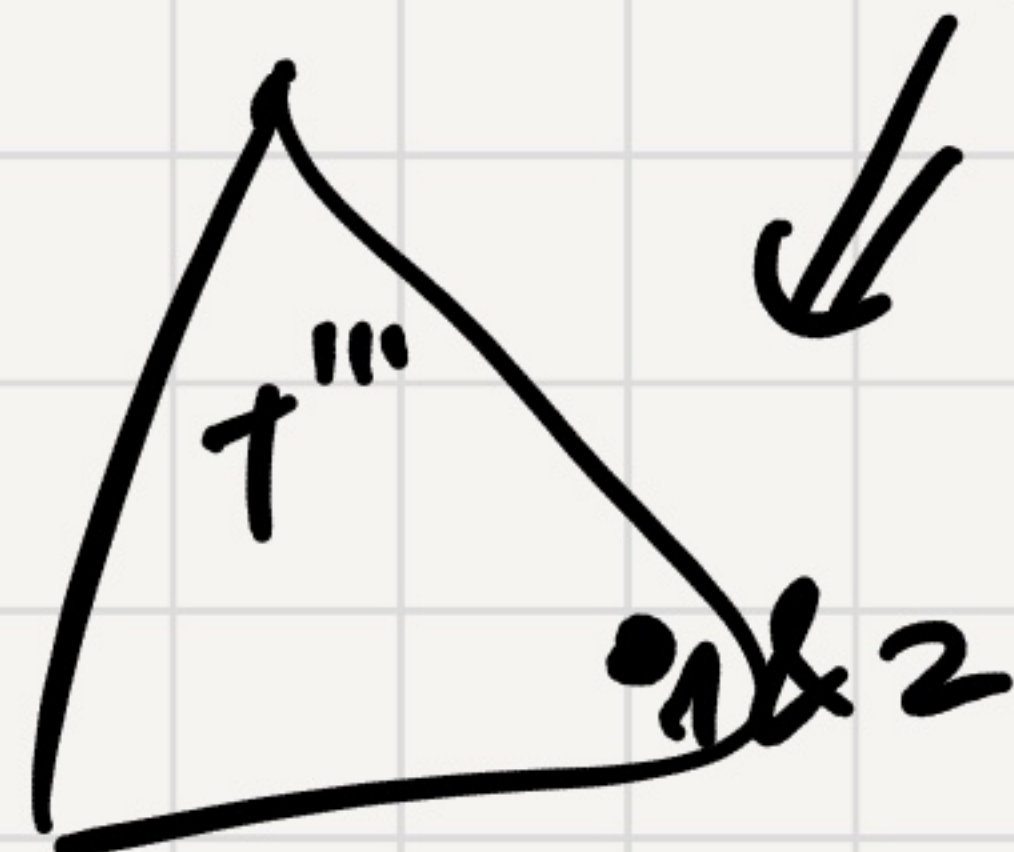
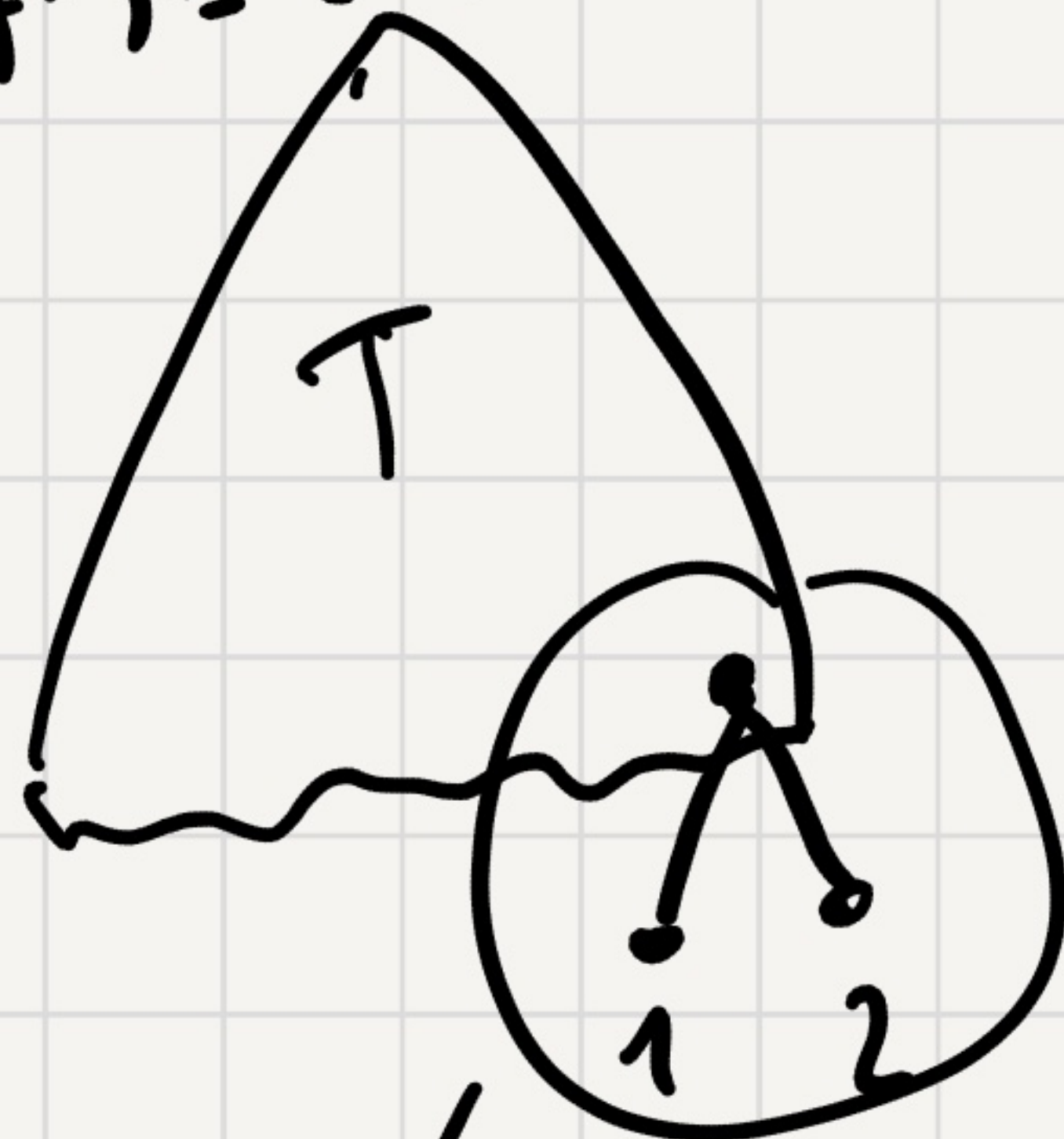


$$\text{cost}(T') \geq \text{cost}(T)$$

$$\Rightarrow \text{cost}(T'') = \text{cost}(T).$$



$$\begin{aligned} \text{cost}(T) &= \text{cost}(T'') + f_1 + f_2 \\ \text{cost}(T'') &= \text{cost}(T') + f_1 + f_2. \end{aligned}$$



□

Set Cover

Input:

Universe $U = \{1, 2, 3, \dots, n\}$

Collection of subsets $S_1, S_2, S_3, \dots, S_m \subseteq U$

(s.t. $S_1 \cup S_2 \cup \dots \cup S_m = U$.)

Output:

Minimal subcollection that covers U .

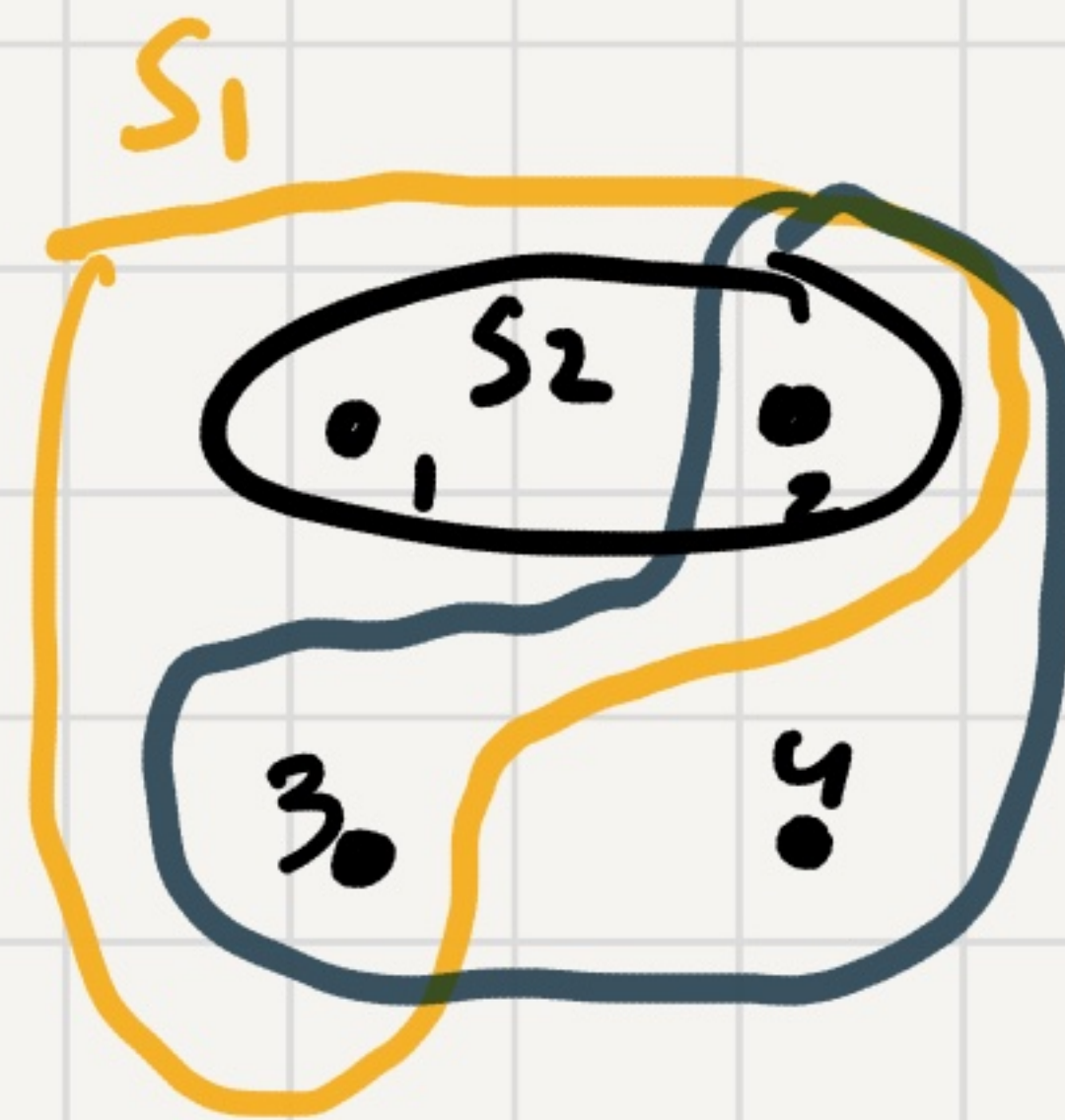
Minimal Size

$J \subseteq [m]$

s.t.

$$\bigcup_{j \in J} S_j = U$$

For Example:



$$S_1 \cup S_2 \cup S_3 = \{1, \dots, 4\}$$

$$J = \{1, 3\} \quad S_1 \cup S_3 = \{1, \dots, 4\}$$

$$S_3 \quad J = \{2, 3\} \quad S_2 \cup S_3 = \{1, \dots, 4\}$$

Greedy Strategy?

Pick at any time the set that covers most new points.

Greedy strategy:

Algorithm:

1. $J \leftarrow \emptyset$.

2. While $S_J \neq U$:

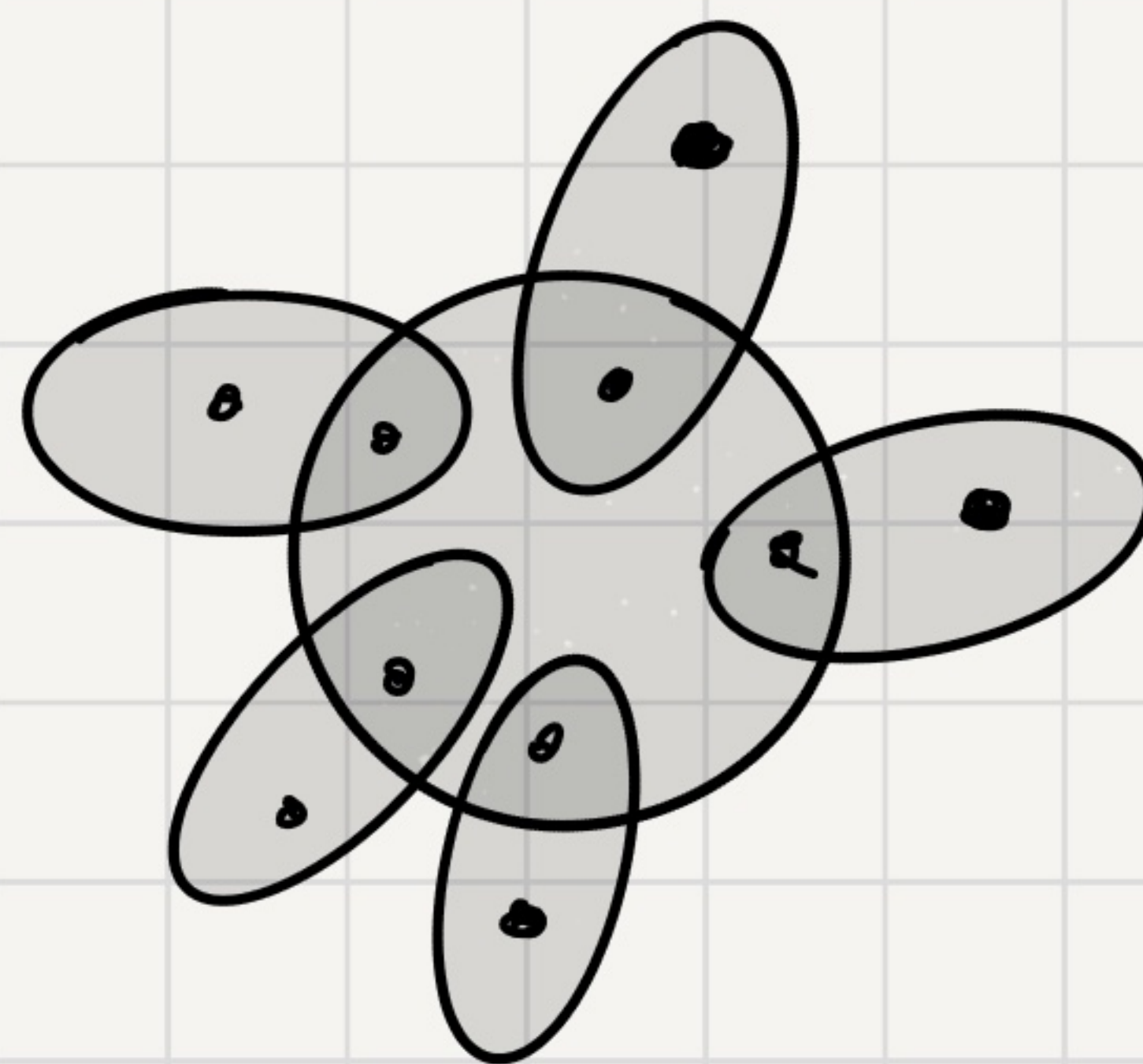
Pick $i \notin J$ with largest $|S_i \setminus S_J|$
(covers the most new points)

Add $i \in J$.

3. output J .

Is it correct? No.

Counterexample:



Greedy: will pick all sets
 $\Rightarrow |J| = 6$.

Optimal solution: 5.

Claim: "Greedy solution is not too bad":

If optimal solution uses k sets, then greedy

finds $\mathcal{J}$ with $|\mathcal{J}| \leq k \cdot \ln(n) + 1$.